

CITY OF EL SEGUNDO RECREATION & PARKS DEPARTMENT

Winter 2020 - Adult Coed 7 on 7 Soccer League

Game times: TBD

Game length: 55 Minutes (Two 25-minute halves plus 5 minute half-time)

Schedule Access + Team Standings:

- Head over to www.esrec.org and log in (username = your email)
 - o If using a smartphone or tablet, select the "desktop version" before proceeding
- In the top left corner, you should see an "account" tab. Go ahead and select that item
- From your "dashboard" you should see "Adult Coed 7v7 Soccer League – A or B League (Winter '20)"
- Select your team name which should open up the schedule and allow you to view the standings
- You can sync the schedule with the calendar on your device (or computer)
- Team members can be sent an invitation to view the same information (requires first/last name and email)
- Please contact the Recreation Specialist if you have any other questions

RULES

The City of El Segundo Adult Coed 7v7 Soccer League utilizes the [IFAB Laws of the Game](#), except where overridden by the following supplemental rules. Managers are responsible for knowing the [IFAB Laws of the Game \(LOTG\)](#) and supplemental rules and communicating them to their players.

Referee Fees: Referee fees are \$25 per team per game (paid in cash prior to each game).

Players:

- a) A minimum of five (5) players are required to play a game with at least 2 female players.
- b) A maximum of four (4) male players may be on the field at any time. (ex: 4 males, 3 females) NO EXCEPTIONS!
- c) There is no maximum number of female players allowed on the field.
- d) A minimum of 2 female players must be on the field at all times (ex: 4 males, 2 females).
- e) [Any team who is unable to meet the male / female requirements forfeits the match unless both managers agree.](#)
 - 1. [to play with the available team members present \(while still meeting the minimum number of five \(5\) players\).](#)
 - 2. [on loaning players from one team to another to meet the minimum number of five \(5\) players.](#)
 - 3. [Players can only be loaned to increase a team's player count to a maximum of seven \(7\).](#)
 - 4. [once the managers agree to play, that agreement is final no matter the outcome \(score\) of the game.](#)
- f) If both managers cannot agree, the team who cannot meet the player requirements is responsible for paying both team's referees fees (\$50 total). This should be paid at the game site if possible, or paid at the Checkout Building within one (1) week of the scheduled game.

Referee:

a) Pre-Match Duties:

- 1. The referee will check-in players using the roster and the player's picture ID provided by the team managers.
- 2. No metal cleats.
- 3. All players must wear shin guards. Shin Guards must be completely covered by socks.
- 4. No jewelry may be worn unless it is completely covered and the referee deems them safe to all players.
- 5. There is a 5 minute grace period from the time a game is scheduled to begin.
- 6. Players not on the roster or without an ID card cannot play [unless the Recreation Specialist verifies eligibility.](#)
- 7. Conducts a coin toss with the visiting team calling the coin toss with the winner deciding on direction or kickoff.

b) Match Duties and League/Match Rules:

- 1. **Misconduct:** Team managers will provide the name of any player receiving a Yellow or Red card to the Referee.
- 2. **Substitutions:** Substitutes can occur during active play or when the ball is out of play.
 - a) Legal substitutions can occur during active play without being signaled by the referee when:
 - 1. The substitutes/players enter and exit the field on their side at midfield as marked by the substitution lines.
 - 2. The substitutes do not enter the field until the player they are substituting for has left the field.
 - 3. Players may exit the field on the opposite sideline or goal line at stoppages when the referee approves.
 - b) Penalty for illegal substitution results in the The referee whistles a stop in play.
 - 1. A yellow card is issued to players entering or exiting the field in a manner not consistent with these rules.
 - 2. An in-direct free kick is awarded to the opposing team either where the ball was when play stopped or where the illegal substitution occurred depending on which location is more advantageous to that team..
- 3. **Restarts:** All restarts on the field are indirect except for Kick-off, Goal Kick, Corner Kick, and Penalty Kick.
- 4. **Goal Kicks:** [Goal Kicks are taken from any place within the goal area.](#)
- 5. **Slide Tackling:** No Slide Tackling or playing the ball from the ground.
 - a) Nothing but the feet can be on the ground when playing the ball **if there is any other player with-in 5 feet.**
- 6. **Offside:** No Offside.
- 7. **Handling the Ball:**
 - a) A deliberate hand ball that **prevents an obvious goal will result in a red card and penalty kick.**
 - b) All other "hand balls" **result in an indirect kick.**

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8. **Goal Area Rule:** A player may go into the **goal area** at any time during the match.
- A player may only touch the ball while in the **goal area** if the ball entered the goal area before the player.
 - A violation of this rule by the attacking player results in a goal kick.
 - A violation of this rule by a defending player results in a penalty kick.
 - If a player is in the **goal area** before the ball and no touching of the ball occurs by the player in the **goal area**, then no foul has been committed.
9. **Penalty Kicks:** Only awarded for **goal area violations or deliberate hand ball that prevents an obvious goal**.
- Penalty shots will be taken from the 25 yard mark.
 - The ball must be positioned on a portion of the marked penalty spot.
 - All players, excluding the kicker, must stand at least 10 yards behind the penalty spot during the kick.
 - The kicker must be clearly identified and referee must signal the kicker before the kick.
 - Once penalty kick is taken there is no additional action allowed by any player and there are only two (2) possible results.
 - If the penalty kick crosses the goal line entirely within the goal, a goal will be awarded.
 - In all other circumstances, a goal kick will be awarded to the defending team.
- c) **Ejections:** Any player or spectator who is ejected must immediately leave the playing field area and the facility within 5 minutes. If that person refuses to leave, the game will be a forfeit for that team associated with the player or spectator.
- The player will be suspended for the remainder of the current game as well as the next game.
 - The player will also be subject to further suspension should it be deemed necessary by the Recreation Specialist.
 - Incidents that are deemed severe (physical altercations, spitting, etc.) may result in additional penalties.
 - Recreation and Parks Department Staff will determine the severity and length of suspension in these specific cases.
 - Any physical contact with a referee will result in an automatic ejection for that game and the remainder of the season.
- The player in question must request special permission, in writing, from the Sports Supervisor to be reinstated for the following season.
- d) **Post Match Duties:**
- The referee will record the score of the game and any Yellow or Red Cards on the Score card.
 - The score card will be given to the Recreation Specialist at the field.
 - Supplementary Match Reports will be generated by the referee and submitted to SBSRA for all Red Cards (send-offs/ejections). These reports will be reviewed by SBSRA and forwarded to the City of El Segundo Recreation & Parks Department.

Match Results:

- e) **Regular Season:** Games that end in a tie during the regular season are recorded as a tie.
- f) **Playoffs:** Tied games during playoffs will utilize the following overtime rules:
- The referee conducts a coin toss as done for the start of the match.
 - Teams play 6 v 6 for one full five (5) minute period (3 males, 3 females), **No Golden Goal**.
 - If a team is playing short during the regular time (i.e. 4 males, 2 females) they must reduce the number of male players by one and play with 5 players (3 males, 2 females) and play the overtime 5 v 6.
 - If the match is still tied after the 5 minute overtime period the match goes to Kicks-From-The-Mark (KFTM).
 - The Referee conducts a coin toss to decide which goal to use for the KFTMs.
 - The Referee then conducts a second coin toss with the visiting team calling the toss with the winner of the toss deciding to kick first or second.
 - KFTM starts with 5 rounds of kicks per team with each team alternating kicks.
 - All eligible players at the match participate in the KFTM.
 - No player can kick a 2nd time until all eligible players at the field has taken a kick.
 - Kickers alternate between Male and Female kickers.
 - A team with more players at the field then the other team **may** decide to "reduce to equate".
 - This reduction in players should be done in a manner that keeps the same number of male and female players on both teams.
 - A team does not have to reduce to equate if they want all their players to participate in the kicks.
 - If tied after the 5th round of kicks, kicks goes to 1 on 1.
 - Kickers continue to alternate between Male and Female kickers.
 - No player can kick a 3rd time (etc) until all eligible players at the field has taken their 2nd kick (etc).

NO SMOKING OR ALCOHOL CONSUMPTION WILL BE PERMITTED AT ANY CITY FIELD OR FACILITY

Conduct: Managers and players shall display good sportsmanship at all times. Fighting, arguing, abusive language and swearing will not be tolerated. Players not abiding by these guidelines may be excluded from play. **Fighting is an automatic indefinite suspension for every player involved and this cannot be appealed.** Teams involved in a fight will also be suspended indefinitely until the Sports Supervisor makes a decision on the severity of the suspension. **If a player is issued a red card for any reason, that player will be suspended for the remainder of the current game as well as the next game. The player will also be subject to further suspension should it be deemed necessary by the Recreation Specialist.**

Sports Supervisor: Shawn Green: (310) 524-2707 (office), sgreen@elsegundo.org (email)

Recreation Specialist: Tyler Fujii: (310) 524-2700 (office) tfujii@elsegundo.org (email)

Field Condition Hot Line: (310) 524-2883 after 12:00 pm (M-F), after 8:00 am (SAT-SUN)

