

## RULES OF PLAY

All games will be played under FIFA rules with USYSA and CalSouth adjustments for youth competition with the following additions and clarifications:

All 7 v 7 and 9 v 9 games will be played using the following rules:

7 V 7 games: Deliberate heading is not allowed in 7v7 games. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

Build Out Line - We will not be playing this tournament with a build out line

9 V 9 Games - Deliberate heading is **NOT allowed in 9v9 games for the U11 (2008) birth year games**. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line at the nearest point to where the infringement occurred.

Deliberate heading **IS allowed in the 9v9 games for the U12 (2007) birth year games**.

Punting or drop kicking the ball by the GK WILL BE ALLOWED. However, the punt may not go past midfield or an in-direct free kick will be given to the opposing team at midfield. Goals may not be scored directly from kick-off.

Game Format: Each team will play a minimum of 3 games. Preliminary Games can end in a tie. Semi Final games ending in a tie after regulation will proceed immediately to FIFA penalty kicks to determine who advances to the Finals. Semi Finals (not Consolation) and Finals games tied after regulation will go straight to FIFA Penalty Kicks. The winner of the kicks will determine who advances or is awarded the trophy. Penalty Kicks will immediately follow the game.

<u>Division</u>	<u>Preliminary Rounds</u>	<u>Semi-Finals</u>	<u>Finals</u>	<u>Ball Size</u>
U18/19	30 Minutes	30 Minutes	35 Minutes	5
U17	30 Minutes	30 Minutes	35 Minutes	5
U16	30 Minutes	30 Minutes	35 Minutes	5
U15	30 Minutes	30 Minutes	35 Minutes	5
U14	30 Minutes	30 Minutes	35 Minutes	5
U13	30 Minutes	30 Minutes	30 Minutes	5
U12 (9v9)	25 Minutes	25 Minutes	30 Minutes	4
U11 (9v9)	25 Minutes	25 Minutes	30 Minutes	4
U10 (7v7)	25 Minutes	25 Minutes	25 Minutes	4
U9 (7v7)	20 Minutes	20 Minutes	25 Minutes	4
U8 (7v7)	20 Minutes	20 Minutes	25 Minutes	4

## 2018 San Clemente Surf Tournament Rules

There is a running clock for all games. Half time for Preliminary and Semi Final games will be 5 minutes. Half Time for Final games will be 10 minutes.

**Determining Winners:** Teams will be awarded points on the following basis:

Six (6) points for each Win

Three (3) points for each Tie

Zero (0) points for each Loss

One (1) point for each goal scored up to a maximum of three (3) per game

One (1) point for each shutout

Minus one (-1) for each player or coach ejected

A 0-0 tie will be scored as 4 points for each team (3 for tie, 1 for shutout)

In the event of a tie in points at the end of bracket play, the teams to advance will be determined as follows:

1. The winner in head to head competition (if applicable)
2. Goals allowed
3. Goal differential (positive)

If a tie still exists after steps 1 through 3, FIFA Penalty Kicks will be taken (time and location to be determined by the Tournament Director) prior to the scheduled start of the appropriate Quarter Final or Semi Final game

If ties exist in the determination of a wild card team, criteria 2 through 4 will be applied.

**Game Day Check-In:** At least sixty (60) minutes prior to the start of each scheduled game, a team representative must present to the Field Marshall the team's player cards and game card so the team may be checked in to play and the game started as scheduled. The Field Marshall will retain the game card and the team's player cards until completion of the game. Each team manager or representative will be required to initial the game card area for that game before the player cards will be returned. A team who fails to properly check in with the Field Marshall will forfeit that game.

The Referee Director has the final say on the determination of safety and suitability of each player's equipment, including the wearing of a hard brace and/or hard cast. Shin guards are mandatory for all players.

After the start of a match, it will be the decision of the referee whether or not playing conditions are safe.

**Home Team Responsibilities:** The Home Team will be the team which appears first on the game schedule. The Home Team will provide a game ball. The game ball is subject to referee approval. The Home Team will be required to switch to an alternate jersey to accommodate a color conflict as declared by the referee. If the Home Team cannot supply an alternate jersey, the Home Team will forfeit the game. The Home Team will have the selection of the side of the field from which they wish to play. No two teams will play from the same side, unless field space dictates otherwise. In all cases spectator and team seating will allow the referee's assistants clear runs and views of all touch lines.

**Substitutions:** Substitutions are unlimited; however teams may substitute only with the referee's permission as per CalSouth rules.

**Cautions and Ejections:** A player or coach receiving two cautions (yellow cards) in a single game is considered to have been given an Ejection (red card) for the purposes of awarding point for the Tournament competition.

A player who has been ejected (sent off) will not be replaced by another player. A player or coach who has been ejected will not return for that game and must leave the field of play and will not be allowed to participate in the next scheduled game. A player or coach who is ejected for violent conduct or serious foul play will not be allowed to participate in the next two scheduled games. Any player or coach who assaults a referee will be expelled from the Tournament. A team will be disqualified from the Tournament if any player or coach fails to comply with the provisions of this section. All red cards are reported to CalSouth. Cards for ejected players or coaches will be available from the Field Marshal after they have satisfied their penalty.

**Protests/Disputes:** No protests will be allowed and all games will be considered final. The Tournament Director will resolve any situation not explicitly covered by the rules. Disputes relating to the interpretation of these rules will be resolved with the Field Marshal and Administrators/Coaches that are registered with the involved team(s). Individuals may not represent a team if not registered as an Administrator/Coach with the involved team(s).

**Forfeits/Byes:** All teams who forfeit will have the game(s) scored as a 0-3 loss. The winner will be awarded ten (10) points. If, at the discretion of the Tournament Director, a forfeit provides an unfair advantage, the Tournament Director may make an adjustment in the bracket. Teams forfeiting their first game will be assumed to forfeit all of their games unless they contact the Tournament Director at least 3 hours prior to their subsequent games. Teams will forfeit for any of the following reasons:

1. Teams fail to check in at the required location, ready to play five minutes before the scheduled kick off time
2. Home team fails to produce an alternate color jersey if referee determines there is a color conflict
3. Teams fail to produce laminated player passes and/or coach's pass
4. Teams fail to report to the field with the minimum number of players required to start the game (6 for U8, U9 and U10; 7 for U11-U19)
5. Coach is ejected and fails to leave the field when directed to do so

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6. Coach is ejected and there is no other coach or administrator available
7. Game is suspended due to the misconduct of players, coaches, administrators, parents or spectators

There will be no refunds to teams who forfeit their own games.

Field Safety/Inclement Weather: The Referee or Tournament Director will determine if a field is safe for play. Teams are expected to show up for scheduled games times unless notified by a tournament official.

Rain or other weather conditions will not delay play unless the referee determines the fields are unsafe. If necessary games may be shortened, go directly to FIFA Penalty Kicks or be cancelled. If a game is terminated due to problems associated with the fields, including lighting for a night game, the team in the lead at the time of stoppage wins.

If a Semi Final or Final match cannot be played, FIFA penalty kicks will determine the winner.

If games cannot be rescheduled or played due to rain or other circumstances, the Tournament Director will make refund adjustments and retains the right to keep up to one-half (1/2) of the team fee to cover expenses.

### **CONDUCT**

All players, coaches and spectators will be expected to demonstrate good sportsmanlike conduct. Coaches have total responsibility for the conduct of their players, substitutes, friends and spectators at all times. Inappropriate conduct by your team's spectators can jeopardize your coach and/or team. If a referee terminates a game due to misconduct of players or spectators, the offending team will forfeit.

At no time is there to be any alcoholic beverages at the tournament sites.

Pets are not allowed on any of the fields at any time.

This is a smoke-free environment; no smoking is allowed at any of the fields.

Thank you in advance for your cooperation!